

Sew Me Something - Design and Create a Capsule Wardrobe - Design And Create a Capsule Wardrobe Project Brief

Centre	Sew Me Something	Course	Design and Create a Capsule Wardrobe
Project	Design and Produce a Range of 8 Garments	Level	2
Units included		Unit code	Credit value
2 Design Project		JC1/2/NQ/004	3
5 Garment Construction Skills		JK6/2/NQ/008	4
8 Pattern Cutting Design		JK1/2/NQ/007	6

For this project you will need to design and produce 8 garments that will work together to create a range of outfits.

You will need to base your design ideas on current or past trends, colours, styles and shapes that are supported by a range of research and investigation.

You will record your research and design ideas in a sketchbook where you will develop your ideas fully.

To help you convey your ideas you will create a moodboard that clearly shows the ideas, themes and concepts of your capsule clothing range.

Your garment range needs to include:

- 4 garments made with woven fabrics,
- 2 garments made with jersey knit fabrics,
- 1 garment that is created by draping on the stand (to be produced in a separate project)
- 1 tailored garment (to be produced in a separate project)

At least 1 garment will need to include an element of textile manipulation or embellishment but this will be covered in a separate project.

To help you organise and structure your workload you will produce a plan of work to break down each section of this project into manageable amounts, with self imposed deadlines to enable you to submit your work in a timely fashion.

You will also reflect upon and review your work in your Sewing Journal.

You will also need to be aware of health and safety considerations when in a workroom environment using specific machinery.

Once you have finalised your designs you will need to adapt or create the patterns you will use to make up the garments. Each garment will require a toile where you will be able to assess the fit and make the necessary adjustments.

All required pattern information will need to be recorded on the patterns to enable an accurate final garment to be made.

You will also need to create a lay plan and costings sheet for each garment.

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From your Sewing Techniques Folder you will be able to make informed decisions as to which technique or process you will include in each garment. This will need to be recorded in your plan of work along with any samples you will want to create to support your well finished garment.

You will need to review your work and outline where you think you would improve next time.

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Unit Criteria

Unit Title	Assessment Criteria
2 Design Project	1.1. Identify relevant sources of material. 1.2. Collate research material and background information in a logical order. 2.1. Produce an organised plan of work. 2.2. Monitor work plan, re-scheduling where necessary. 2.3. Adhere to identified key deadlines. 3.1. Use a sketchbook and/or journal to show development of ideas with reference to the work of others. 3.2. Produce work that shows the development of ideas through all stages of production. 4.1. Complete the design project to meet the brief. 4.2. Complete the work in line with the work plan. 4.3. Justify any changes to the initial timelines as identified in the work plan. 4.4. Select and apply a range of practical and technical skills relevant to the chosen project.
5 Garment Construction Skills	1.1. Collate information about different potential design features. 1.2. Decide on a specific design and fabric(s). 1.3. Describe reasons for choice of fabric and design. 2.1. Estimate amount of fabric and other items needed to construct garment. 2.2. Calculate estimated cost of finished garment. 3.1. Produce samples of construction techniques for chosen design. 4.1. Take body measurements and adjust pattern to fit. 5.1. Place pattern pieces onto fabric correctly with minimal wastage. 5.2. Cut around pattern pieces accurately. 6.1. Construct a well-finished garment using sampled techniques. 7.1. Review own work.
8 Pattern Cutting Design	1.1. Adapt a dress block to produce dress variations including: semi-fitted, shift dress, panel dress 2.1. Create style adaptations for features on dresses such as: necklines, openings, fastenings, collars, pockets 3.1. Adapt a dress block to produce a fitted, strapless dress pattern. 3.2. Record the relevant technical information on the pattern including seam allowances, marking and labelling. 3.3. Mark, cut and machine a toile from the adapted pattern. 3.4. Assess fit and make simple adjustments to the pattern prior to lay planning. 4.1. Place pattern pieces within fabric useable width, economically and following grain lines and pattern piece markings to minimise fabric wastage. 4.2. Measure and record the quantity (length and width) of fabric required for each lay plan. 4.3. Calculate and record the cost of the fabric required for each lay plan attempt. 4.4. Compare fabric costings and select the most economical lay plan to mark in (trace).